

**TRADITIONAL  
PLAY**

**Anna Maria Koekoek**

THE PLAYERS STAND BEHIND A LINE, EXCEPT FOR THE  
PLAYER WHO IS ANNA MARIA.



THIS PLAYER, ANNA MARIA, IS ABOUT 25 METERS AWAY FROM THE OTHERS, WITH HIS BACK TURNED TO THE PLAYERS STANDING IN FRONT OF A WALL OR A FENCE.



The game is about approaching this player who is called Anna Maria while he is standing with his back to the players, but Anna Maria may turn his head quickly and point out which players he still sees moving towards him. But Anna Maria may only turn his head after having shouted loudly: “Anna Maria ..... Cuck-koo”.





The players whom Anna Maria has seen moving after turning his head are named by Anna Maria and they have to return to the starting point and start over again.

Anna Maria turns his back to the players again and the players may choose to move towards Anna Maria again, while Anna Maria has to choose a tactical moment to shout “Anna Maria .....Cuck-koo” , turning his head after that and trying to see as many players possible still moving, and so on and on.



THE GAME ENDS WHEN ONE OF THE PLAYERS TOUCHES THE WALL OR FENCE ANNA MARIA IS STANDING IN FRONT OF, NOT SEEN MOVING BY ANNA MARIA. HE WILL BE ANNA MARIA IN THE NEXT GAME.



**THE GAME ENDS WHEN ONE OF THE PLAYERS TOUCHES THE WALL OR FENCE ANNA MARIA IS STANDING IN FRONT OF, NOT SEEN MOVING BY ANNA MARIA. HE WILL BE ANNA MARIA IN THE NEXT GAME.**





**TRADITIONAL  
PLAY**

**SCHIPPER, MAG IK  
OVERVAREN**

ALL OF THE PLAYERS ARE STANDING AT ONE SIDE OF THE FIELD. THEY ARE SINGING “SCHIPPER, MAG IK OVERVAREN”.



ONE PLAYER IS STANDING AT THE MIDDLE OF THE FIELD. HE SAYS “YES”. THE PLAYERS ASK THE CAPTAIN “HOW?”. HE TELLS THEM WHAT TO DO, LIKE JUMP, HOP, SKIP OR WALK ON HANDS AND FEET.



All of the players do what they are told to do.  
They hop to the other side. The captain is  
hopping also and is trying to tap them.



WHEN THEY ARE AT THE OTHER SIDE, THEY WILL SING THE SONG AGAIN. THE CAPTAINS DISCUSS WHAT THE PLAYERS HAVE TO DO.





THE PLAYERS JUMP TO THE OTHER SIDE TRYING NOT TO BE TAPPED BY THE CAPTAINS.



AND SO THE GAME GOES ON AND ON.... UNTILL ALL THE PLAYERS ARE TAPPED. THEN THEY CAN START A NEW GAME.

